

Personal Project

2023/2024

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Planning

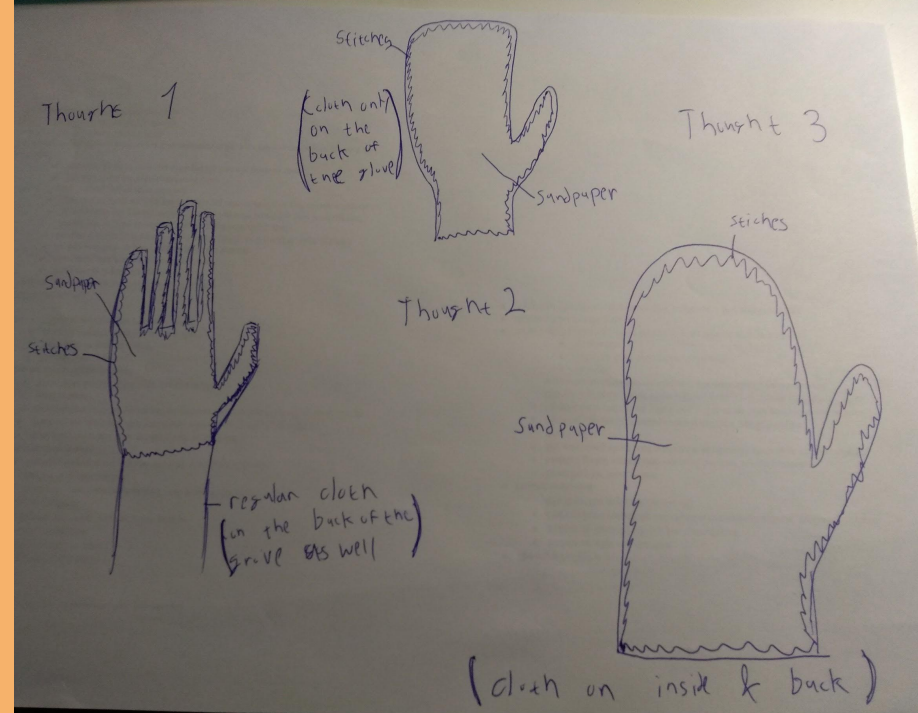
Learning goal

- My mom owns a sewing machine
- Hate how slippery sandpaper is
- Easier than other alternatives
- Something that will, or at least has, the possibility to be useful



Product

- Sewing
- Option 1: Digital rendition of an owlery
- Option 2: Home-made owl box
- Not convenient enough, impractical or too complicated



Product success criteria

- Bland and simple
- “If it works don't fix it” - me

Product success criteria	Strands	Details/explanation
Knowing and understanding	Acquiring sewing skills	Figure out how to sew
Materials chosen	Materials for the inside of the glove Materials for the outside of the glove	Give the design teacher a survey to fill out with question
Quality	Give the glove to others for testing/approving	Borrow the glove to the art teacher

Plan for achieving product

- Constant disorganization
- “Late but done” everywhere
- General confusion

Applying skills

Achieving learning goal - ATL skill: Research + Research plan

- Not much TO research
- Progress was slow but visible

Achieving product goal - ATL skill: Troubleshooting

- I create more problems than I solve, perfect ATL

Reflecting

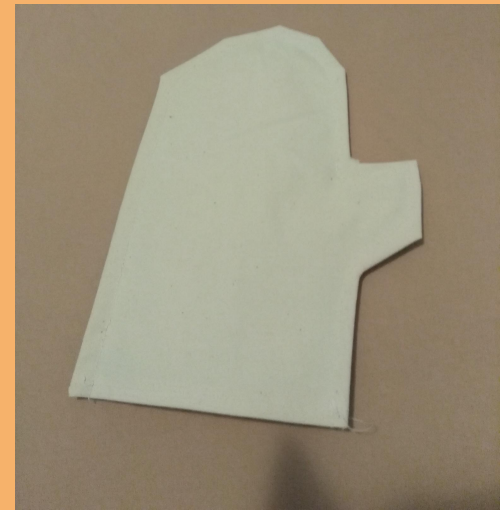
The impact of my project on my learning

- Painfully aware of my laziness
- Sewing
- That the IBs expectations are higher than id ever be able to comprehend



Product evaluation

- Worked out pretty well, it also works
- I... do things
- Teachers say it's applicable
- “Since it's a real thing then that means that it's good enough for companies to invest in” - A student in my school.



Overall evaluation (the charts do not lie)

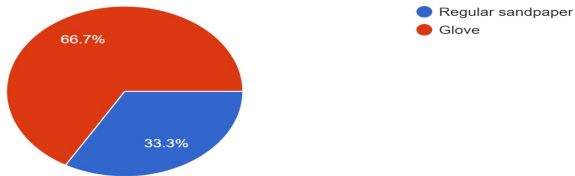
Was the glove comfortable to wear?
3 responses



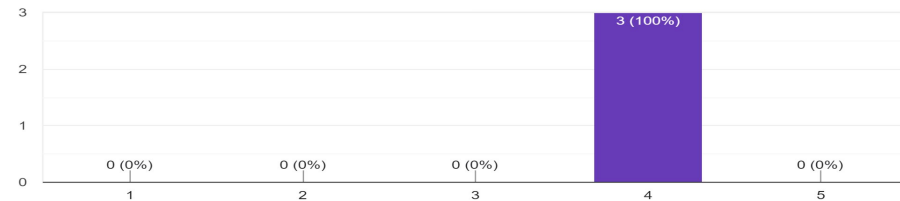
Did it function as expected or were there problems with it?
3 responses



Which is better, regular ol sandpaper or the glove?
3 responses



How would you rate the overall quality of the glove?
3 responses



Fin.